# CENTER FOR INNOVATIVE TECHNOLOGIES MASTER COURSE DOCUMENT

## **CPDM 290 Computer Programming and Database Management Capstone Design Project**

**Course Description:** Students combine their programming and database skills to complete a software application project, such as developing apps for various mobile devices, implementing a functioning database-driven website for a product, programming games for the Xbox, or developing code for the CPDM EDDIE Robot Platform.

Prerequisites(s): CPDM 152 Corequisite(s): No corequisite

Lecture Hours: 2	Lab Hours: 3	Lab Hours: 3		Credit Hours: 3			
Lab Fee: 105	Supplemental Fee: 0			Purpose:			
☐ Transfer Assurance Guide Course (TAG)			Transfer Module Course (TM)				
Course Format: Lec/Lab			Grading: A/B/C/D/F/I				
Delivery Method: □ Web							
Semesters Offered: x Fall	x Spring x Summer						
Course Primary Text:							
No Textbook Required					Edition:		
Supplemental Materials:							
Visual Studio Professional							
SQL Server Management Studio							
Course Outcomes:  1 Show mastery in developing IT solutions based on the learned content in CPDM.							
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#### **Course Topics:**

Week 1	Introduction to course. Creation of Teams
Week 2	Planning of Project
Week 3	Planning of Project
Week 4	Planning of Project
Week 5	Requirements Gathering of Project
Week 6	Requirements Gathering of Project
Week 7	Requirements Gathering of Project
Week 8	Design of Project
Week 9	Design of Project
Week 10	Development of Project

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Week 11	Development of Project
Week 12	Development of Project
Week 13	Development of Project
Week 14	Development of Project
Week 15	Presentation of Completed Project

### **Methods of Evaluation/Assessment**

Planning – 5%	
Requirements – 10%	
Design – 5%	
Final Project – 60%	
Peer Review – 20%	

Course Keeper: Bob Nields Date Completed: 4/1/2019